



INFO

Bay Area, CA
nicoletannerart@gmail.com

ONLINE

 nicoletannerart
 nicoletannerdesign.com

EDUCATION

Google UX Design Professional Certificate (2022 - present)
Cupertino, CA
Certificate Course in UX Design

UCSC Silicon Valley Extension
(2020 - 2021)
Santa Clara, CA
Courses in Visual/UX Design

Pratt Institute (2012 - 2016)
Brooklyn, NY
BFA in Digital Art, 3.7 GPA

NICOLE TANNER

Visual Design + Animation

OBJECTIVE

Seeking a visual design position that utilizes a background in design, animation, illustration, and storyboarding.

TOOLS

Sketch
Figma
Balsamiq
Adobe Creative Suite (Animate, After Effects, Photoshop, Illustrator, Premiere, XD)

SKILLS

Visual Design

Motion Design

UX/UI Design

Prototypes

Animation

Illustration

Storyboards

Data Visualization

Graphic Design

Iconography

Typography

Wireframes

WORK EXPERIENCE

Hogarth Worldwide (Apr 2022 - present)

Creating visual assets for a range of device screens including watch, phone, tablet, and computer. Working closely with producers and other screen artists to ensure consistency and quality of deliverables while meeting tight deadlines.

Titmouse, Inc (Jun 2019 - Oct 2019, Feb 2020)

Responsible for animation and retakes on Netflix's first season of Midnight Gospel. Returned to animate promotional material for the show's premier.

FREELANCE + CONTRACT EXPERIENCE

Studio Destrana

Storyboarded and edited a key frame animatic to advance the episode's plot through an exciting action sequence.

Cisco

Delivered a Domo Tile Framework to be used by designers. Created a component library and 23 tiles based on said library, using Sketch.

Immunize Me

In charge of designing the Immunize Me website brand, color palette, icons, and typography. Developed the design system, component library, final design, and prototype for the website.